

# HONG KONG LACROSSE ASSOCIATION



香港棍網球總會  
HONG KONG LACROSSE ASSOCIATION



Mentorship Scheme for Officials

## ***Referee's Mentor Handbook***

Updated 14/5/2020



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## Please Note:

The information and diagrams in this booklet are intended to be used as a tool for official development and not as a substitute for World Lacrosse rulebooks or assessments.



# Introduction



## Vision

The HKLA Mentorship Scheme for Officials is designed to strengthen the network amongst HKLA officials and to engage and retain new officials. We believe that this intentional support will provide a strong foundation for the development of young referees and umpires. It is our hope that this document will serve as a guide for mentors as they support new officials. This program and handbook are a part of HKLA's continued efforts to grow the game of lacrosse in Hong Kong.

## Expectations of mentors

**Share:** Being willing to teach and share your valuable experience is of utmost importance for the success of this scheme.

**Give feedback:** Feedback should be **TIMELY** and **ACCURATE**. Please try your best to provide workable steps for mentees to work on.

**Prepare:** Officials are always well-prepared before any game, so mentors should be too. Have clear targets and takeaways for your mentees for each game. Identify mechanics or rules that mentees should focus on. Try to recommend games suitable for the ability of your mentees.

**Initiate:** Mentees are new to the zebra family, so take the initiative to communicate with them.

## Goals

- At least one off-field meet-up
- At least two on-field training interactions

Preferably at both the Champion League and Premier League levels. These can be shadowing, coaching or any other form that you deem fit.





## Pre-game

This is a great time to review some important points. Here are some suggestions:

**Mechanics:** Settled positions and discuss transition positions. Review faceoff protocol.

**Personal fouls:** These are particularly important for player's safety. This might include decision making when throwing a flag, delaying a whistle, penalty reporting, etc. Asking mentees to try throwing a flag might also be a good idea.

## Goal Setting

Pre-game is also a great time to set some goals for your mentee to work on.

These should be very specific. Providing clear, simple instruction will be helpful for your mentee. Below are some examples of simple goals and reminders:

- Beat the ball when transiting to lead during a fast break situation.
- Whistle at out-of-bound balls and signal next possession.
- Be sure to count when the goalie gains possession in the crease.

Communicate with the head referee of the game to ensure your pre-game work with the mentee will not interfere with the official pre-game preparations.



# Shadowing (In-Game)



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Suggested points for review:

## Mechanics

- Settled positions
- Transition positions
  - During a fast break
  - During a slow break
- Face-offs

## Your perspective

Share your focus at different points of time in the game. Some examples might be:

- Pay attention to off-ball players
- Anticipate when defensive player will engage
- Look for late hits as the single or the trail official
- Be alert for time-out calls when near half-time or game-end

As a shadow you can bring a whistle and a flag. This should be agreed upon by both the mentor and mentee who should also inform the official crew of the game. If you do decide to bring a whistle and flag, consider potential calls that your mentee might miss (e.g. obvious personal fouls).

## Game management (advanced)

You might want to include some advanced topics for mentees who are more familiar with officiating. This can be helpful for them in progressing to Level 2 accreditation.

1. Preventative refereeing
  - Communication
    - Between officials
    - With coaches
    - With players
2. Rule applications
  - Execution of simultaneous fouls
3. Penalties
  - Play-on situations
  - Advantage/disadvantage approach





## Off-Field Coaching

Sometimes coaching from the sideline can help mentees become more independent on-field. This might be helpful to those who have had a few games of officiating experience.

Mentors may pinpoint some specific points for mentees to work on during the game in order to strengthen mentees' awareness in certain areas. These points may include:

- Mechanics
- Ball-watching

If necessary, mentors may mention these important pointers for mentees during half-time. Communication at other times of a game might interfere with the crew's internal communication, and is not recommended.

## Evaluation

As mentioned before, feedback shall be **TIMELY** and **ACCURATE**. Post-game evaluation is a suitable environment for timely feedback and encouragement. Evaluation might include the following:

1. Encourage mentees to share **THEIR OWN** feelings/reflections/possible improvements. Their first-hand perspectives are always important to take into account.
2. Share positive take-away points. Recognize positive things that the mentee did during a game which is worth reinforcing for future games.
3. Acknowledge areas for improvement. These are most likely the focuses for the next game. Use rule book/manual to review specific calls.

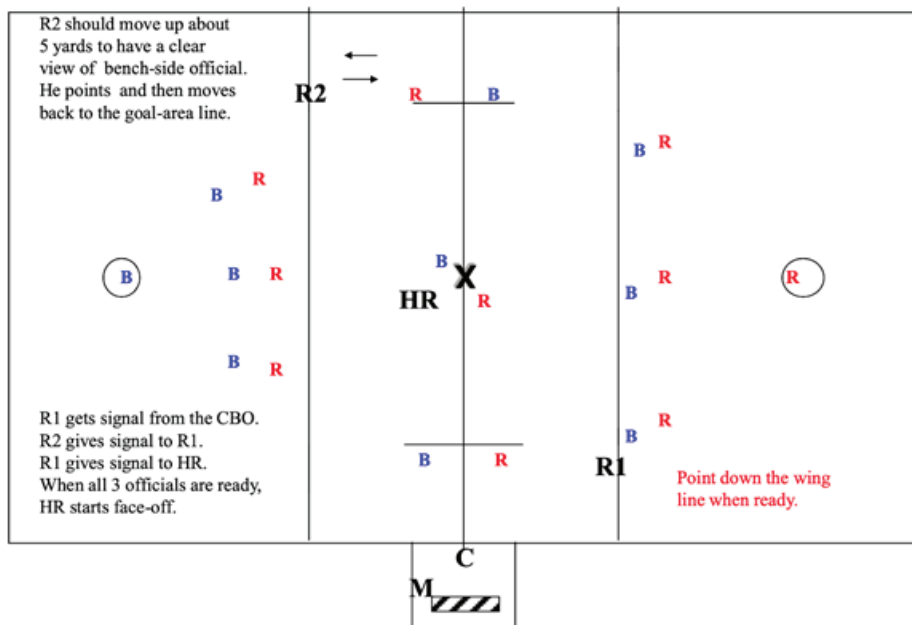


# Resources (Positioning)

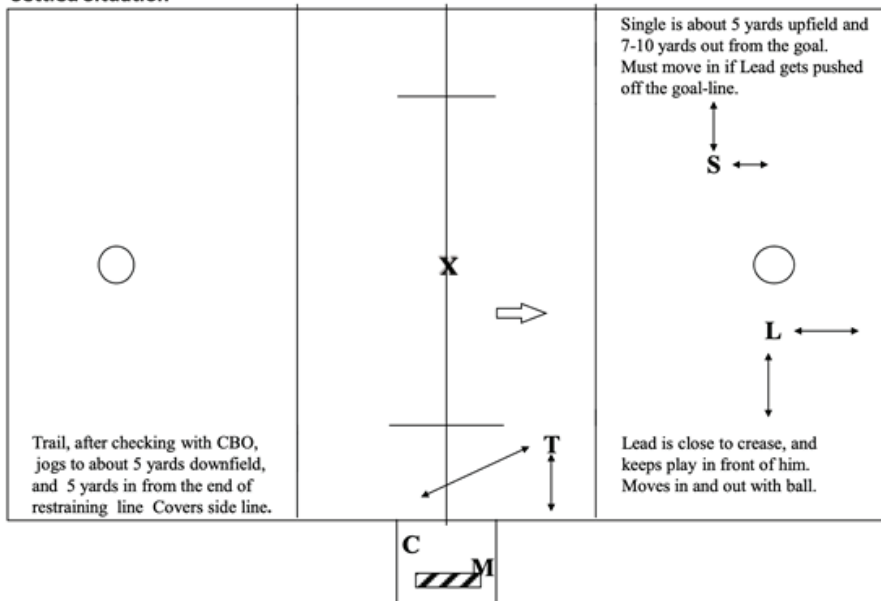


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## Initial Face-Off



## Settled Situation



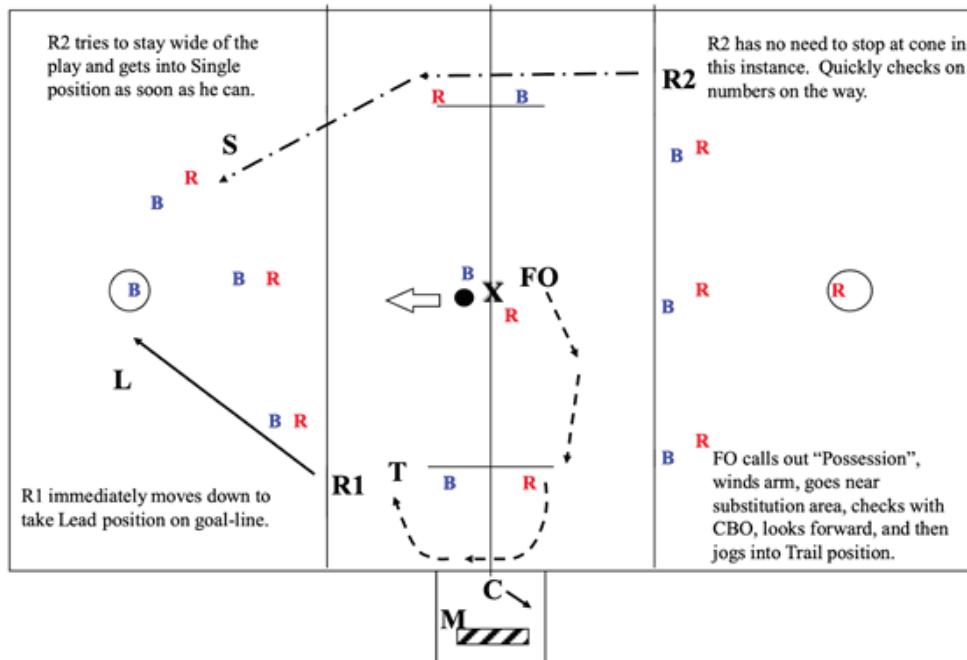


# Resources (Positioning)

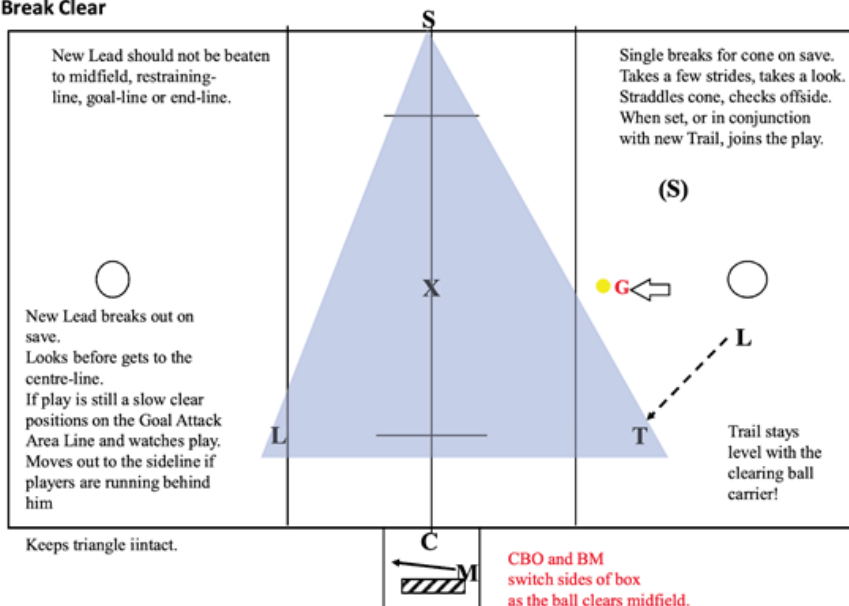


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## Possession – Play Moves Away From Face Off #1



## Slow Break Clear



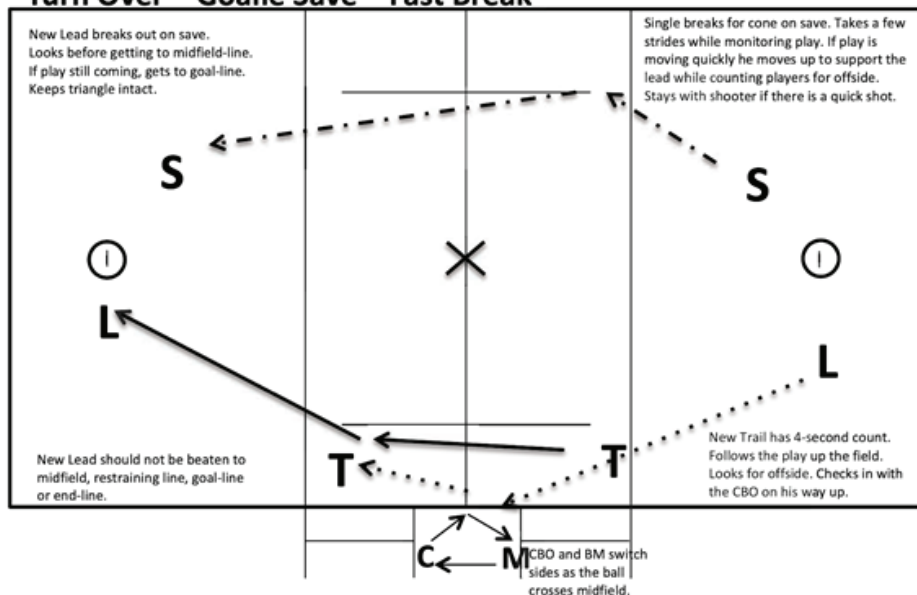


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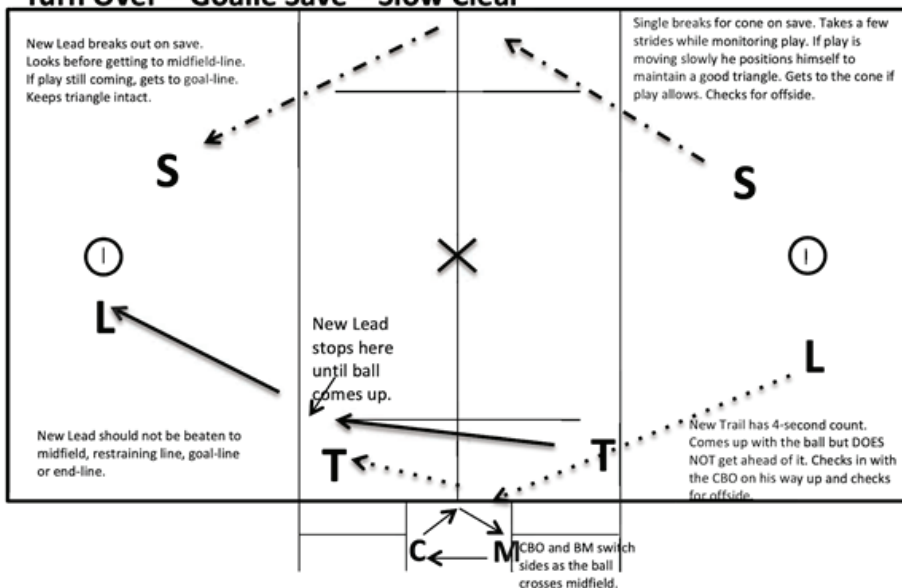


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## Turn Over – Goalie Save – Fast Break



## Turn Over – Goalie Save – Slow Clear



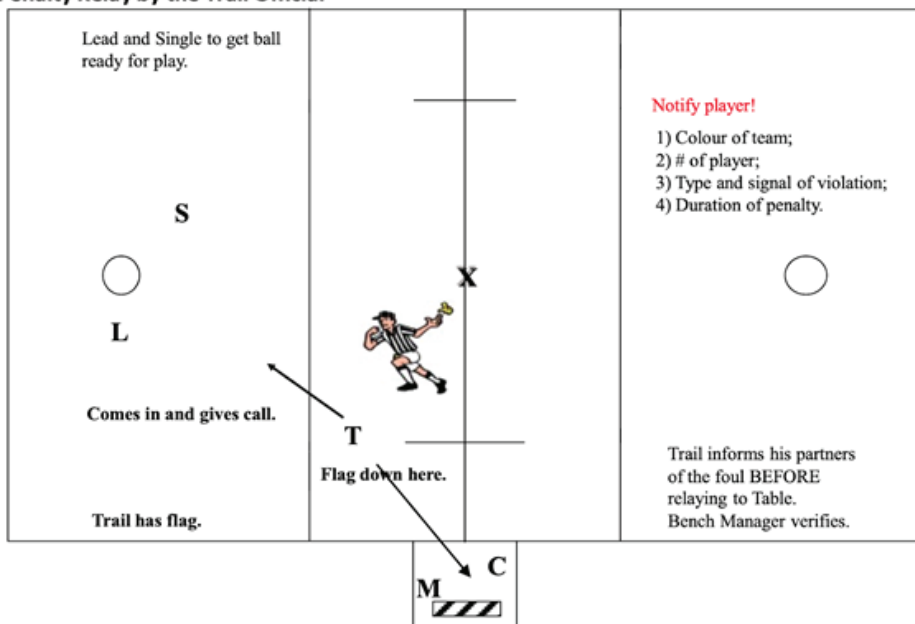


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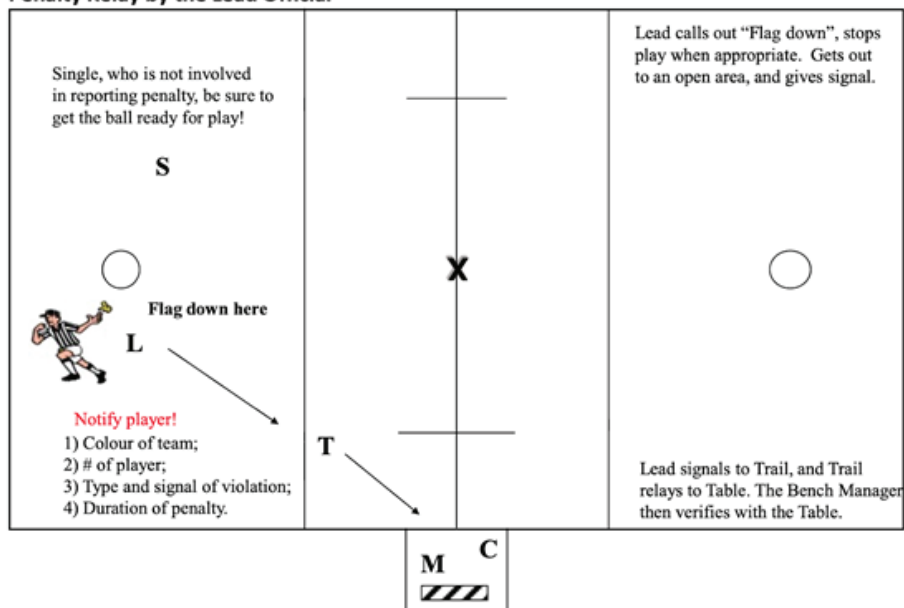


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## Penalty Relay by the Trail Official



## Penalty Relay by the Lead Official





# Resources (Signals)



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## Personal Foul Signals



1 Minute



Illegal Body Check



Slashing



Cross Check



Unnecessary Roughness



Unsportsmanlike Conduct



Tripping



Expulsion



# Resources (Signals)



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## Procedural Signals



Time Out



Goal



Face Off



Possession



No Goal



Out of Bounds  
Direction of Play



Loose Ball



Simultaneous Fouls



Four Second Count



Stall Warning



Re-entry of the Crease



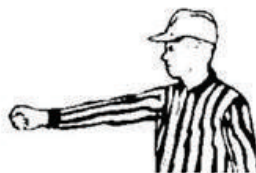
Play On



Blood Rule



Disregard Flag



Inadvertent Whistle



# Resources (Field Markings)



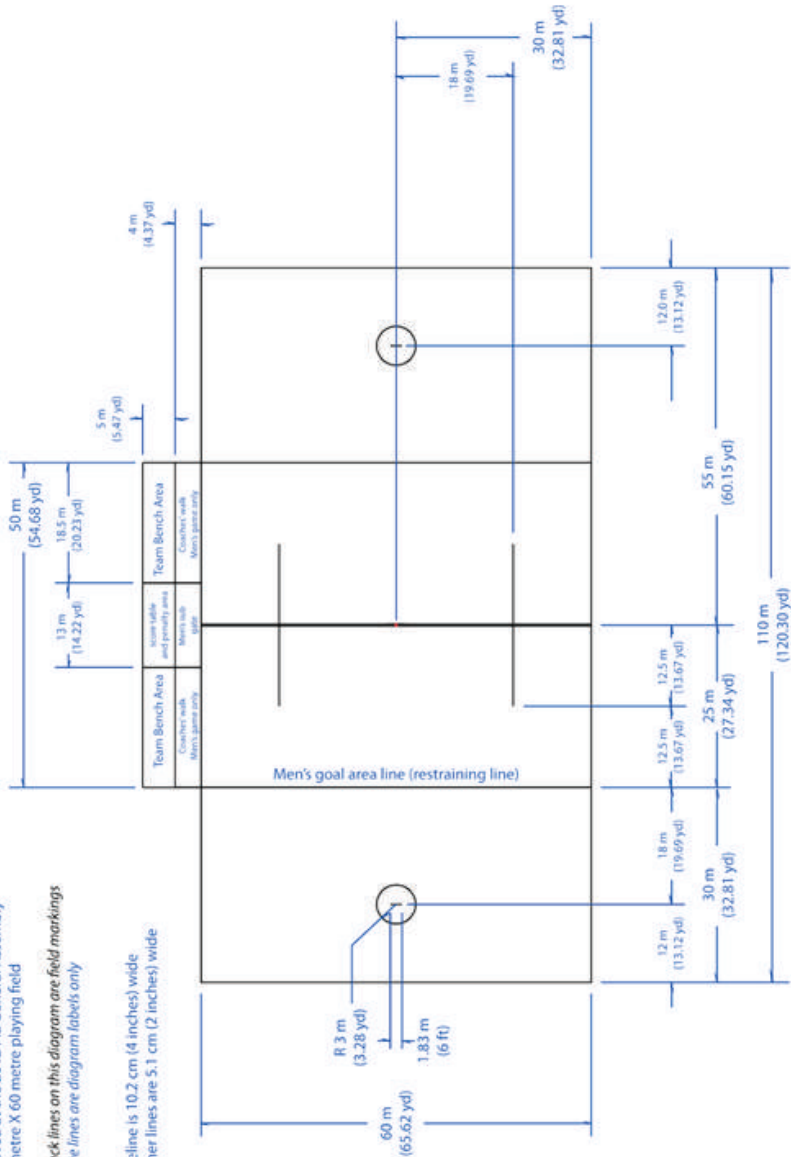
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## FIL Unified Men's and Women's Lacrosse Field

- Approved at the 2012 FIL General Assembly
- 110 metre X 60 metre playing field
- all black lines on this diagram are field markings
- all blue lines are diagram labels only

### NOTE

- centreline is 10.2 cm (4 inches) wide
- all other lines are 5.1 cm (2 inches) wide



Location of markings for the Men's game

Diagram # 2















