HKLA Level 1 Umpire Workshop



Umpire: What for?

- Main concept is SAFETY
- Then Fairness and Neutralness
- Keep the game smooth



Opportunities for Lacrosse Officials

- Local Games
 - League (7-aside, Champion, Premier)
 - Inter-school events
 - HK Open
 - Invitational Games (national teams)
- Regional Games
 - Open tournaments (China, Taiwan, Singapore, Thailand)
 - League Games in Japan / Australia
 - ASPAC, European Championships
- World Lacrosse Competitions (Women's World Cup, U19 Championship, Qualifiers)



Officiating Pathway

	Certificated by	Qualification
Level F3	World Lacrosse	World Competition Top Tier
Level F2	World Lacrosse	World Competition
Level F1	World Lacrosse	Regional Competition
Level 3	HKLA	Open Tournaments (regional)
Level 2	HKLA	Open Tournaments (local)
Level 1	HKLA	Local League / Competition



Building Blocks of Officials



Level 1 Umpire Certification Process

- 1. Attend Level 1 Umpire Workshop (i.e. this workshop)
- 2. Pass Level 1 Online Rule Exam with score 90% or above
- 3. On-field practice for at least two session (in HKLA Champion League or interhall) (One game shadowing, one game being shadowed)
- 4. The actual certification announced and given when on field performance assessment passed.



General



Personal Attributes

- Confidence and Assertiveness
- Field Presence without Arrogance
- Handle Pressure and Maintain Composure
- Good Teamwork and Effective Communication
- Fitness



Rules



Knowledge and Application

- Correct use of Whistle (timing, length and tone)
- Legality of sticks and equipment
- Understanding of all fouls and the execution of correct penalties
- Ability to explain penalties
- Big Gestures of arm signals



Whistle and Signals

- Whistle to STOP and RESUME plays be confident to use it!
- Out-of-bound
 - Whistle to stop
 - Signal the direction (shot vs non-shot)
 - Whistle to resume
- Goal
 - Whistle to stop
 - "Goal" signal
 - Report number
- No-goal situations: BIG SIGNAL to avoid confusions!



Major Fouls

- Fouls that are in more serious kind (i.e. affecting SAFETY)
- Judge by
 - Intention: is the player "playing" or doing something else?
 - Recklessness: is the player do things in control?
 - Danger: is it dangerous?



Major Fouls

- Pushing
- Dangerous check
- Offensive foul
- Blocking
- Detaining
- Dangerous follow through/propelling
- Shooting space
- Three seconds



Minor Fouls

- Fouls that are less serious (i.e. affecting FAIRNESS)
- Judge by
 - Intention: is the player "playing" or doing something else?
 - Advantage: does the action prevent other players to play the ball?
 - Danger: is it dangerous?



Minor Fouls

- Cover
- Offsides
- Empty crosse check



Miscellaneous

- Goal circle foul
- Goal/No goal
- Time out
- The end of each half
- Ten seconds count
- Throw



Field Mechanics



Officiating TEAM

- 3 on-field Umpires
 - Head Umpire
 - U1 and U2
- Duties shall be equal in ALL respects
- HU makes the FINAL decision (for any disputes)
- Bench officials
 - Timers
 - Score keepers

